

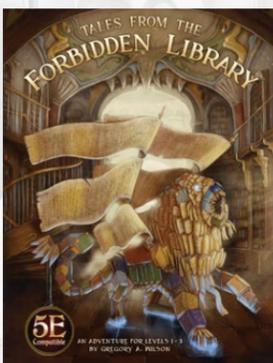
# Coming this Fall from Alligator Alley Entertainment



## Esper Genesis Threats Database

The ultimate collection of alien threats and species for the Esper Genesis Heroic Sci-Fi RPG, this hardcover volume is filled with cosmic horrors, flora and fauna, hostile (and some friendly) aliens to add to your campaign. Also included are ready to use NPCs, rules for creating your own sci-fi beasts, and details on major threats to the galaxy.

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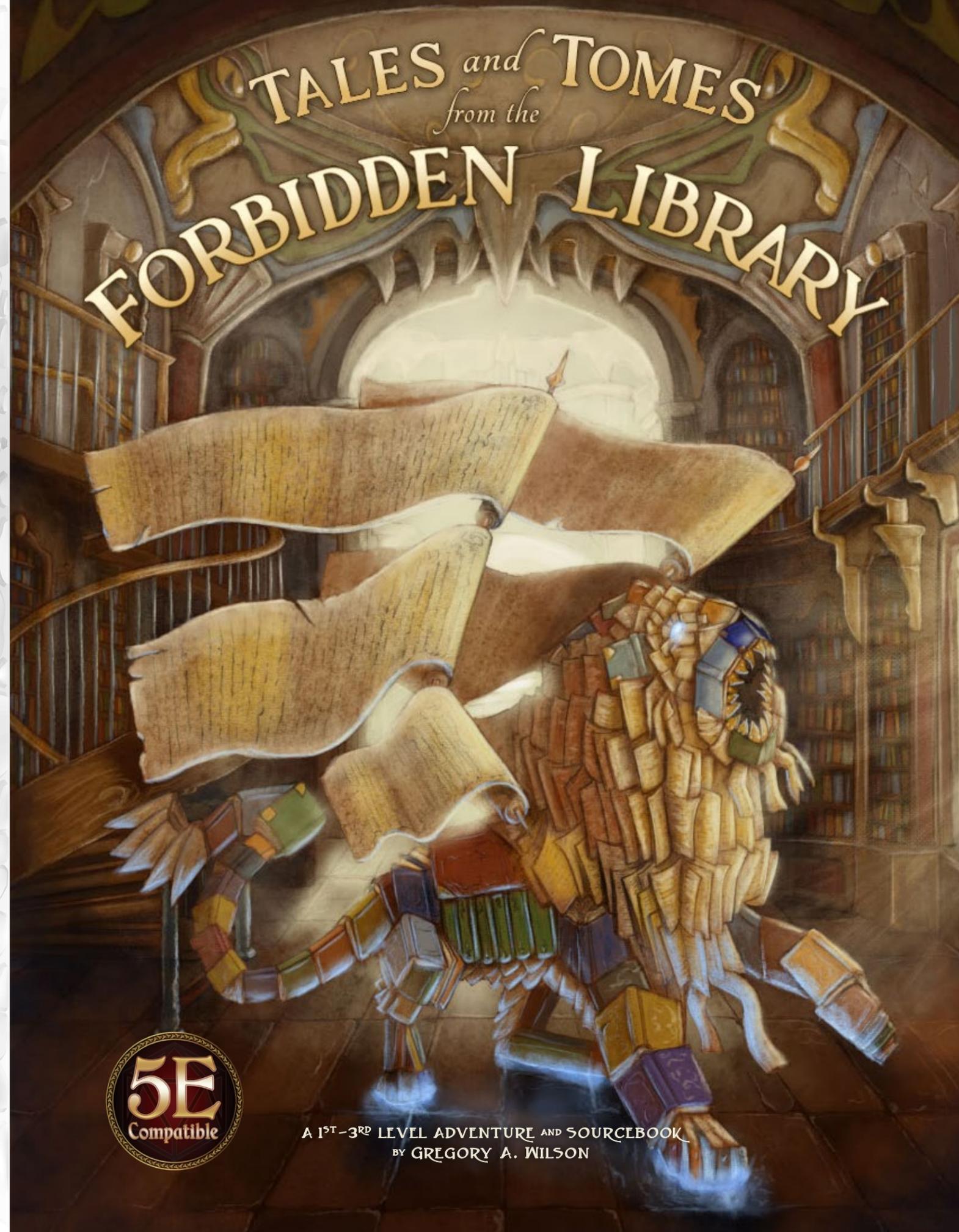
Price: \$49.95



## Esper Genesis GM Screen

Price: Not yet determined

Pre-Order at  
**AlligatorAlleyEntertainment.com**



A 1<sup>ST</sup>-3<sup>RD</sup> LEVEL ADVENTURE AND SOURCEBOOK  
BY GREGORY A. WILSON



## Featuring Library Book Contributions from an Amazing Group of Authors & Designers:

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## Sample Contributions

### The Soft Doctrine of Pearls

*Wondrous item, legendary*

A strange name for a strange book. It is a folio bound in heavy vellum, stained by blood in the lower left corner. A twisted cross symbol appears on the back of the volume, almost obscured by a thick, blue substance. Many of the pages contain water damage and are stuck together. The rest of the book contains a tight, mad scribbled hand that seems to have no notion of grammar or punctuation. When the reader opens the book to a blank page, the parchment begins to fill with the same script, forewarning the reader of an action they will undertake in the future. A doom. When the action comes to play—and it always does—the reader gains advantage if they follow the book's prediction and suffers disadvantage when they don't. After the success or failure of the action, the book makes a strange sound like choked laughter, then vanishes from the owner's possession. Some who have discovered the book have reported they hear it speak to them in their dreams or when alone in the dark, whispering dire omens in a cryptic poetic verse...

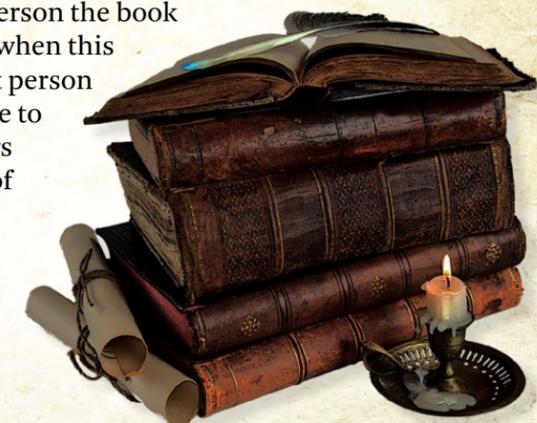
*Contributed by John Wick*

### The Book of the Balance

*Wondrous item, very rare*

This appears to be a regular accounting ledger, stamped with the name and seal of Bittlescent and Daughters Bank, Branch 3. A successful DC 10 Wisdom (perception) check will allow a player reading it to notice that the first name on the first page is the person the book is closest to (usually that reader) and that the balance number represents their total net worth in the world down to the last copper piece. There are no markings or other indications to show why this particular ledger is magical or who created the object, and inquiries about the bank will be unable to find anyone who has ever heard of it. This book can be used indefinitely until dispel magic is cast on it or the person the book is closest to; when this happens that person will be unable to read numbers for a period of 1d3 days.

*Contributed by Cat Rambo*



## Discover the Secrets of the FORBIDDEN LIBRARY

Originally presented to authors in the Gen Con Writers Symposium as a series of adventures in front of a live audience, *Tales and Tomes from the Forbidden Library* is a fully compatible D&D 5E adventure for character levels 1-3, written by speculative fiction author Gregory A. Wilson. The adventure leads characters into the Eastern Wing of Hearthglow Academy's Library - where they will discover why it has been forbidden to students and teachers for twenty years.

But *Tales and Tomes* is not only a three part adventure which can be placed in any 5E compatible setting; it is also a sourcebook, with prominent science fiction and fantasy authors, and tabletop gaming professionals lending their talents to describe various books which can be found within the library - from grimoires of spells to weaponry manuals, from atlases of vanished lands to bestiaries cataloging legendary fauna, to fragments of lore, poetry, and art - and everything in between.

Published by **Alligator Alley Entertainment**, the Ennie-nominated publisher of *Witch Hunter 2nd Edition* and *Esper Genesis*, and featuring beautiful cover art by Sarah Dahlinger and interior art by Sean Usyk, available in both high quality print and PDF editions, *Tales and Tomes from the Forbidden Library* brings together mysterious creatures, a vibrant setting, and a compelling story into an adventure which DMs will love to run and players will love to play - and a sourcebook which will help enhance many future adventures as well.

